



## Four mm Beta Test

**Version:** 1.0 (First Release)

**Build Date:** 19.03.2002

Thanks for downloading the Four mm Beta Test! If you like this app, tell your friends to download it from [PalmGear](#) - I'll decide how much more work, levels and graphics go into the final release of this product based on the popularity of the Beta Test Phase (ie number of downloads from [www.PalmGear.com](http://www.PalmGear.com)).

### Disclaimer

Use this program at your own risk. It runs fine on my m505, but since I focused on graphics routines and the game structure, I cant guarantee the safety of your device or data. This is a Beta Test, so don't expect compatibility with your device, and don't be surprised if it crashes.

### System Requirements (Unconfirmed)

These requirements are based on the design, and tests on both a Palm IIIe and an m505 (the IIIe just to confirm Four mm makes a graceful exit on non-color devices).

- 8 Bit Color (All Palm OS based color devices)
- OS 3.5 (All Palm OS based color devices)
- A Motorola Dragonball Processor (all current Palms).

### Instructions

Short and sweet: Shoot the yellow ducks. Don't shoot the green ducks (you'll lose a heart). Shoot the quota of ducks in the allowed time to progress to the next level. Good luck.

### Compatibility

This application is the result of plenty of work, and a few test games on my Palm m505. I now need some feedback from users of all the various color Palm OS devices - mainly does it work, and what framerate do you get? The framerate (in the top-right of the game screen), should consistently run at around 50 FPS. Let me know if it doesn't.

### Suggestions?

If you have any suggestions for new features, higher/lower speed, easier/harder difficulty etc... you would like to see in a future release of Four mm, please let me know.

### To Do List

- More levels
- More themes (maybe space, wild west, shooting range...)
- Better sound
- Configuration/Preferences (speed, volume...)



- Grayscale support
- Online Help

### **Contact**

Email your feedback/questions/suggestions to [squeakytoy@bigpond.com](mailto:squeakytoy@bigpond.com) or visit [home.connexus.net.au/~snel](http://home.connexus.net.au/~snel) (don't worry, the website's on its way...slowly...)